

DMCC Rule Change Template

Proposed By: Lee McGuire

Rule number to be changed: new rule

In the case of additional rule, where should it be added: Section 3 Race Classes

Current rule: n/a

Proposed change/addition:

3.6 Clubman, The Spirit of Clubman

This section while not a normal "rule", is to remind us what "Clubman" is for.

The Clubman class was originally designed for Beginner and Veteran drivers. It should remain that way. The idea behind Clubman is to give a place for new drivers to learn how to drive, set up their car and how to race, where newer drivers can race/learn in peace without being lapped multiple times by the top racers. Clubman should always be easier going for drivers trying to learn, penalties should not be applied so quick. Clubman is a class for new drivers to learn the sport before they move up to the Open class.

Reason for change:

I feel the original reason for Clubman should be enshrined in our rules, as we often forget why we have the class in the first place and treat it like its for intermediate drivers.

While this isn't a "rule" as such, and may be a bit fuzzy, I think having it written into our rules what clubman is for is worth while.

Looking back at results from when clubman was first brought in, the fastest drivers in clubman were only 1 lap faster than "veteran" drivers and 3/4 laps faster than beginners, then the following season these drivers moved up to modified. More recently (before the % rule) the faster drivers in clubman have been 3 laps faster than veteran drivers and up to 6 laps faster than beginners which makes it no fun for beginners and makes it harder for them to improve.